

JAN KÜSTER | RESUME



- » **Status:** M.Sc. Digital Media, Fullstack JS Engineer
- » **Fields:** Project Management, Software Development, Consulting
- » **Prefers:** Javascript (Meteor NodeJS), Java / JSF, XPages, Git, Eclipse
- » **Activities:** Global Game Jam, Sound Engineering, Blender, Martial Arts

»»» Experience

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| 2016 / 09 | Fullstack Javascript Engineer | University of Bremen |
| <ul style="list-style-type: none">» Invent a realtime classroom management using Meteor and React» Design software architecture and leading development | | |
| 2014 - 2016 | IT Consultant for IBM XPages and Notes Domino | We4IT GmbH Bremen |
| <ul style="list-style-type: none">» Realize projects in XPages and We4IT Avedo, monitor project status, conduct reports» Integrated Camunda BPMN engine and BPMN.IO modeler in We4IT Avedo | | |
| 2012 - 2014 | Scientific Employee / Software Development | University of Bremen |
| <ul style="list-style-type: none">» Invented a flexible assessment framework, targeting industrial trainees» Supervised software development lifecycle, Recruited team members | | |
| 2011 / 11 | Project Management Simulation Training | Getoq Consulting |
| <ul style="list-style-type: none">» Performed a two-day project simulation from management perspective» Topics included customer contracts, change management, controlling, operational tasks | | |
| 2010 - 2011 | Student Assistant / Programmer | otulea.uni-bremen.de |
| <ul style="list-style-type: none">» Realized an online diagnosis platform for workforce literacy development (Flex)» Modeled software design, implemented various prototypes, conducted usability tests | | |

»»» Education

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| 2015 / 07 | Graduated as M.Sc. Digital Media | University of Bremen |
| <ul style="list-style-type: none">» Master Thesis: Semi Automated Scoring in Technology Based Assessment» Developed and evaluated an algorithm for semi automated scoring of spreadsheet data | | |
| 2012 - 2013 | Master Project - PRIMA | University of Bremen |
| <ul style="list-style-type: none">» Co-Invented a touch table application for medical support, co-developed software (Java)» Formed a scrum team, maintined project dev server (Debian), surveyed target audience | | |
| 2012 - 2015 | Master Studies Digital Media | University of Bremen |
| <ul style="list-style-type: none">» Inter-cultural classes in English, covering special topics in computer science and design» Professionalized in research methods, software development and e-assessment | | |
| 2009 - 2010 | Semester Abroad | University of Melbourne |
| <ul style="list-style-type: none">» Mastered six months of study and trans-cultural experience in Melbourne, Australia» Finished machine programming, information visualization, professional essay writing | | |