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Jan Küster Resume

| Tools:Concepts:Activities: | Flex, AIR, Java, Processing, Git, Eclipse Software Design, OOP-Pattern, Scrum, Usability, Accessibility Global Game Jam, Sound Engineering, Blender, Martial Arts |
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| Experience | |
| 2013 / 09 | Poster PresentationDELFI ConferenceUsability Guidelines for Tests with Functional Illiterates (Publication)Task: Presented results to conference audience. |
| 2012 - Present | Scientific Employee / Software DeveloperBMBF ProjectTechnology Based Domain Specific Learning Assessment (Apache Flex)Tasks: Requirements elicitation, software design, assessment engine design, leading development team of three persons. |
| 2010 - 2011 | Student Assistant / ProgrammerBMBF ProjectOnline diagnosis platform for workforce literacy development (Apache Flex)Tasks: Software design, implementation, testing, reporting. |
| 2009 - 2010 | Semester AbroadUniversity of MelbourneSix months of study and intercultural experience in Melbourne, AustraliaClasses included: Programming the machine, information visualization, professional essay writing. |
| Education | |
| 2012 - 2013 | Master Project - PrIMAUniversity of BremenDeveloping a touch table software for medical support (Java)Tasks: Server setup and administration, software design, implementation, testing. |
| 2012 - Present | Master of Science Digital MediaUniversity of BremenThesis: Developing and Evaluating an Algorithm for Automated Scoring of Spreadsheets (in progress)Intercultural classes in English, special topics in programming and design. |
| 2011 / 11 | Seminar on Project ManagementGetoq ConsultingTwo day project simulation from management perspectiveTopics: Customer contracts, change management, communication, controlling, planning, realization, evaluation. |