

JAN KÜSTER

Assessment Software
Developer

- » **Languages:** Flex & AIR, Java, Processing, Latex
- » **Concepts:** Requirements, Software Design, Design Pattern, Usability
- » **Activities:** FL Studio, Blender, Muay Thai, Grappling

» Summary

Digital media graduate with three years of project work experience as a software developer in the field of technology based assessment. Specialized in development of test-scenario engines and innovative, rich media item formats. Master studies were in teams from different disciplines and cultural backgrounds on (digital) solutions for complex problems. Prior knowledge has been collected in the field of usability / accessibility during bachelor studies.

» Education

2011-2015 **Master of Science Digital Media** **University of Bremen**
Title of the master thesis, usually a very long title for a very complex topic

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2011-2015 **Bachelor of Science Digital Media** **University of Bremen**
Specialisation in usability

» Work

2011-2015 **Technology Based Domain Specific Learning Assessment** **BMBF Project**
Scientific employee, software development

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» Experience

2011-2015 **Poster Presentation** **DELFI**
Usability Guidelines for Tests with Functional Illiterates

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2011-2015 **Semester Abroad** **University of Melbourne**
Description