Jan Küster | Resume

❱ Status: M.Sc. Digital Media, IT Consultant at We4IT Bremen

❱ Fields: Project Management, Software Development, Scrum, Usability

❱ Prefers: JS, Java, XPages, Flex / AIR, Processing, Git, Eclipse

❱ Activities: Global Game Jam, Sound Engineering, Blender, Martial Arts

❱❱❱ Experience

2014 - Present **IT Consultant for IBM XPages and Notes Domino** *We4IT GmbH Bremen*

- ❱ Realize projects in XPages and We4IT Aveedo, monitor project status, conduct reports
- ❱ Implement the frontend for a BPMN compatible engine within We4IT Aveedo

2013 / 09 **Poster Presentation** *DELFI Conference*

- ❱ Co-published poster with paper on usability guidelines for tests with functional illiterates
- ❱ Presented results to conference audience at conference event

2012 - 2014 **Scientific Employee / Software Development** *University of Bremen*

- ❱ Invented a flexible assessment framework, targeting industrial trainees
- ❱ Supervised software development lifecycle, Recruited team members

2011 / 11 **Project Management Simulation Training** *Getoq Consulting*

- ❱ Performed a two-day project simulation from management perspective
- ❱ Topics included customer contracts, change management, controlling, operational tasks

2010 - 2011 **Student Assistant / Programmer** *otulea.uni-bremen.de*

- ❱ Realized an online diagnosis platform for workforce literacy development (Flex)
- ❱ Modeled software design, implemented various prototypes, conducted usability tests

❱❱❱ Education

2015 / 07 **Graduated as M.Sc. Digital Media** *University of Bremen*

- ❱ Master Thesis: Semi Automated Scoring in Technology Based Assessment
- ❱ Developed and evaluated an algorithm for semi automated scoring of spreadsheet data

2012 - 2013 **Master Project - PrIMA** *University of Bremen*

- ❱ Co-Invented a touch table application for medical support, co-developed software (Java)
- ❱ Formed a scrum team, mainted project dev server (Debian), surveyed target audience

2012 - 2015 **Master Studies Digital Media** *University of Bremen*

- ❱ Inter-cultural classes in English, covering special topics in computer science and design
- ❱ Professionalized in research methods, software development and e-assessment

2009 - 2010 **Semester Abroad** *University of Melbourne*

- ❱ Mastered six months of study and trans-cultural experience in Melbourne, Australia
- ❱ Finished machine programming, information visualization, professional essay writing