

JAN KÜSTER | RESUME

» I create awesome resume templates in LaTeX for everyone. «



- » **Status:** PhD student, M.Sc. Digital Media, Fullstack JS Engineer
- » **Fields:** Software Development, Consulting, Education
- » **Stack:** Meteor, Mongo, React, Bootstrap, Fontawesome, Mocha
- » **Tools:** Git, Sourcetree, Travis, Webstorm, Terminal
- » **Activities:** Global Game Jam, Sound Engineering, Blender, Martial Arts

Fullstack Javascript Engineer (University of Bremen) 2016 - now

- » Invent a realtime classroom management using Meteor and React
- » Design software architecture and leading development

IT Consultant for IBM XPages and Notes Domino (We4IT GmbH Bremen) 2014 - 2016

- » Realize projects in XPages and We4IT Avedo, monitor project status, conduct reports
- » Integrated Camunda BPMN engine and BPMN.IO modeler in We4IT Avedo

Scientific Employee / Software Development (University of Bremen) 2012 - 2014

- » Invented a flexible assessment framework, targeting industrial trainees
- » Supervised software development lifecycle, Recruited team members

Project Management Simulation Training (Getoq Consulting) Nov. 2011

- » Performed a two-day project simulation from management perspective
- » Topics included customer contracts, change management, controlling, operational tasks

Student Assistant / Programmer (otulea.uni-bremen.de) 2010 - 2011

- » Realized an online diagnosis platform for workforce literacy development (Flex)
- » Modeled software design, implemented various prototypes, conducted usability tests

Check out my open source projects at - github.com/jankpunkt

Graduated as M.Sc. Digital Media (University of Bremen) 2015 / 07

- » Master Thesis: Semi Automated Scoring in Technology Based Assessment
- » Developed and evaluated an algorithm for semi automated scoring of spreadsheet data

Master Project - PrIMA (University of Bremen) 2012 - 2013

- » Co-Invented a touch table application for medical support, co-developed software (Java)
- » Formed a scrum team, mainted project dev server (Debian), surveyed target audience

Master Studies Digital Media (University of Bremen) 2012 - 2015

- » Inter-cultural classes in English, covering special topics in computer science and design
- » Professionalized in research methods, software development and e-assessment

Semester Abroad (University of Melbourne) 2009 - 2010

- » Mastered six months of study and trans-cultural experience in Melbourne, Australia
- » Finished machine programming, information visualization, professional essay writing

EXPERIENCE

EDUCATION